

C Programmer Unity for match 3 game (hayward castro valley)



Location **California**
<https://www.genclassifieds.com/x-678411-z>

Hello Software engineers!
We are Polycarbon games!

We are a dedicated team with products ready to hit the market. Our combined team experience gives us a unique blend of technical prowess and artistic insight.

We are bootstrap indie game studio based in Hayward, Ca.

We cannot offer any pay upfront but we will offer royalties, revenue share, and equity.

We are a group of game design enthusiasts working on the next big match puzzle game.

We have 70% of the code already in place. We just need help with the other 30%

Death Blocks is a board game that is designed to be intense and competitive. It is a match 3 puzzle game similar to connect four but with a twist. This will be available on iOS and Android with cross-platform play.

You can play against your friends and family across multiple mobile devices and platforms. We will hold weekly online tournaments implemented through a world ranking system with results posted weekly.



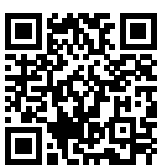
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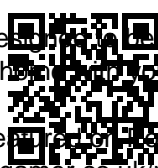
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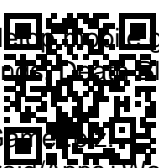
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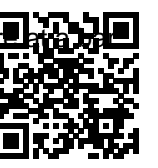
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Death Blocks is designed to be a table top board game that can be played anywhere you want. You can play it at home with your friends or at a local cafe. It is a match 3 puzzle game similar to connect four but with a twist. This will be available on iOS and Android with cross-platform play. You can play against your friends and family across multiple mobile devices and platforms. We will hold weekly online tournaments implemented through a world ranking system with results posted weekly.

Death Blocks was featured in Pocket Gamer magazine. You can find it on page 25 of the magazine. <http://www.pocketgamer.co.uk/r/Android/Apps+World/news.asp?c=65391>

Our niche is that our game will cross platform with all devices, we have a real time PVP mode that works on all devices. We are a dedicated team with products ready to hit the market. Our combined team experience gives us a unique blend of technical prowess and artistic insight. We are bootstrap indie game studio based in Hayward, Ca. We cannot offer any pay upfront but we will offer royalties, revenue share, and equity. We are a group of game design enthusiasts working on the next big match puzzle game. We have 70% of the code already in place. We just need help with the other 30%. Death Blocks is a board game that is designed to be intense and competitive. It is a match 3 puzzle game similar to connect four but with a twist. This will be available on iOS and Android with cross-platform play. You can play against your friends and family across multiple mobile devices and platforms. We will hold weekly online tournaments implemented through a world ranking system with results posted weekly.

seamlessly. That means you can play someone on Facebook or Steam with someone on a mobile device.

If you are interested we have demos for you to play!

What are we looking for?

- Someone reliable who can put in 10 to 15 hrs of work a week
- Someone that knows C# and the Unity game engine.
- Avid gamer
- Music lover
- Knowledge of networking
- Students are welcome!

Check out some of the art and let us know if you're interested